

Fig. 1

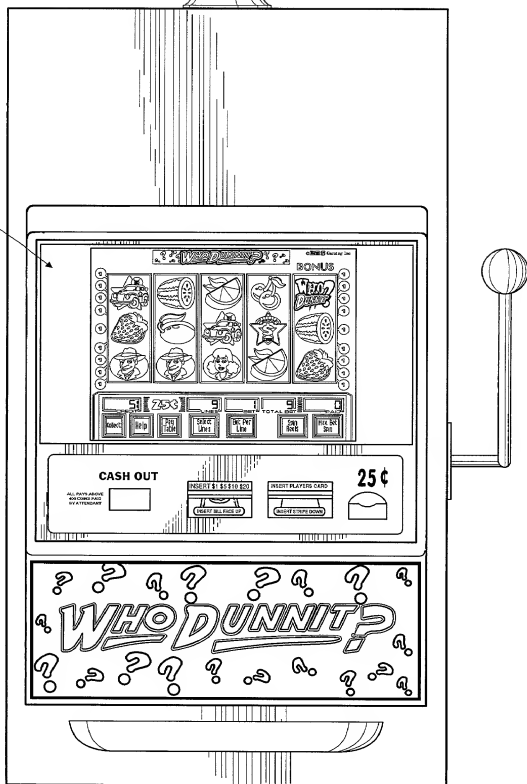
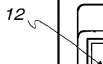


Fig. 2

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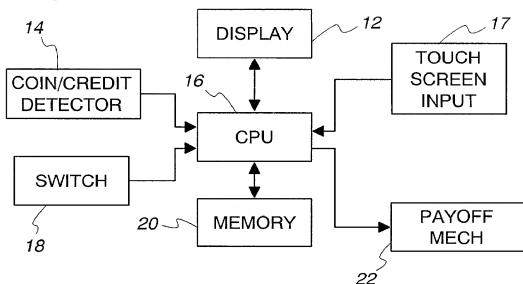


Fig. 3

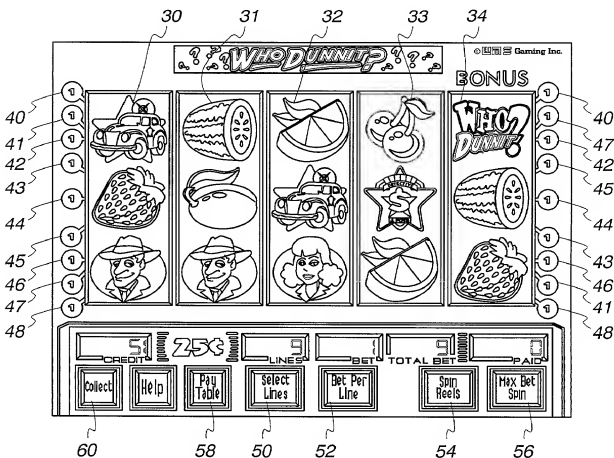


Fig. 4a

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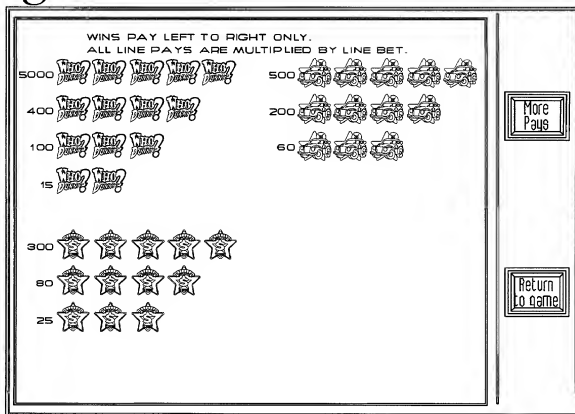


Fig. 4b

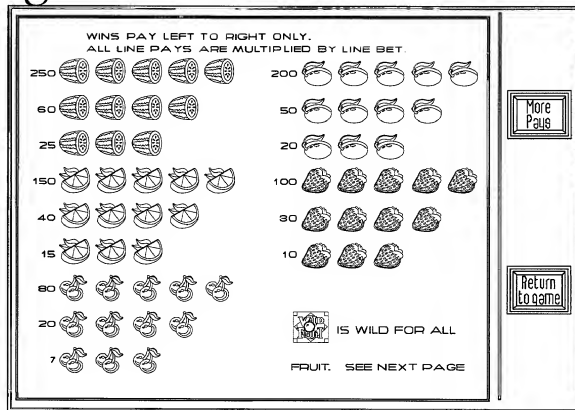
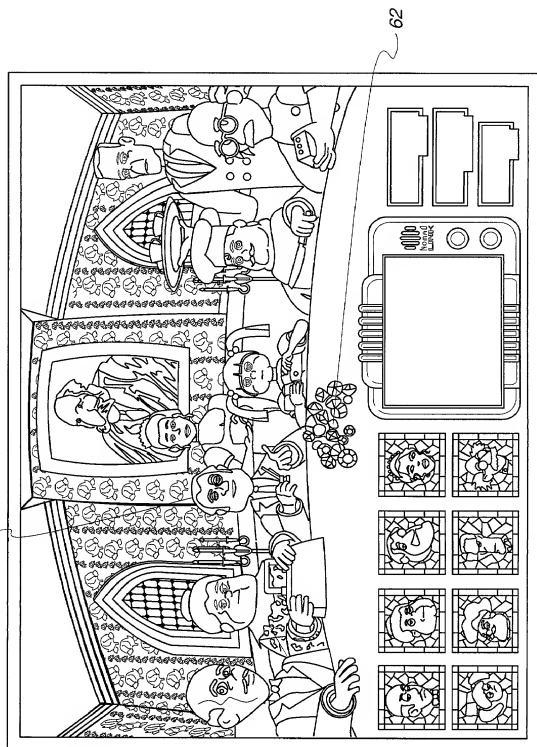
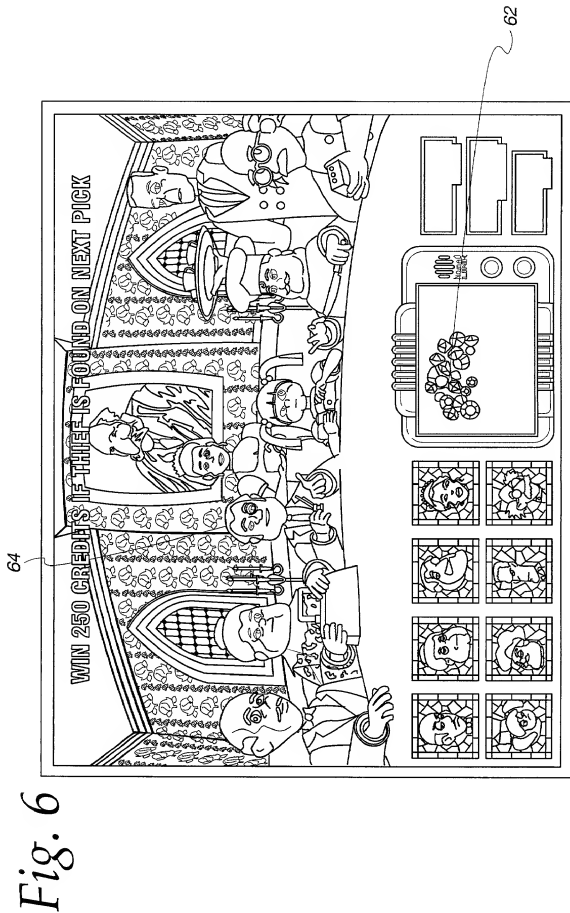


Fig. 5





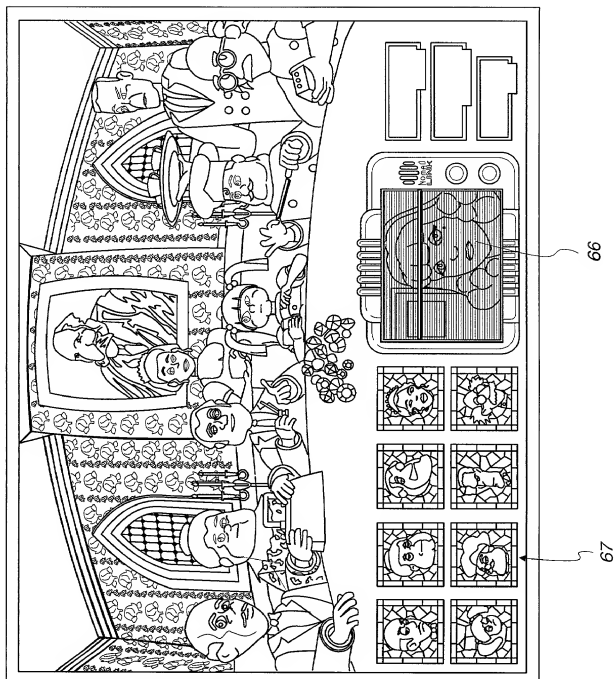


Fig. 7

Fig. 8

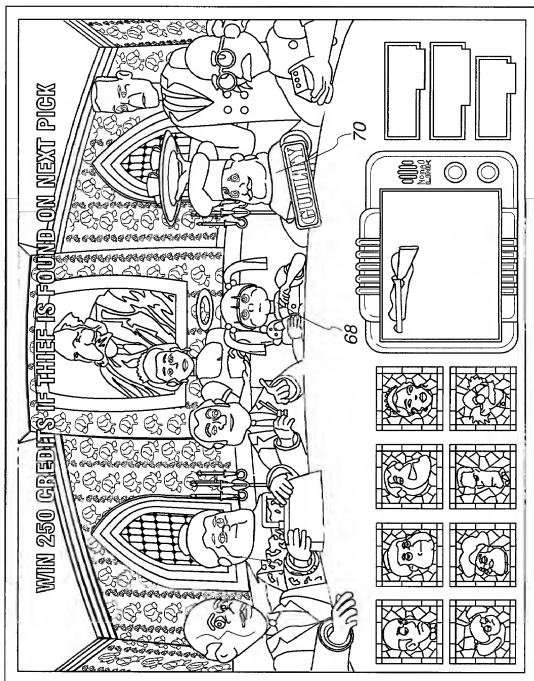


Fig. 9

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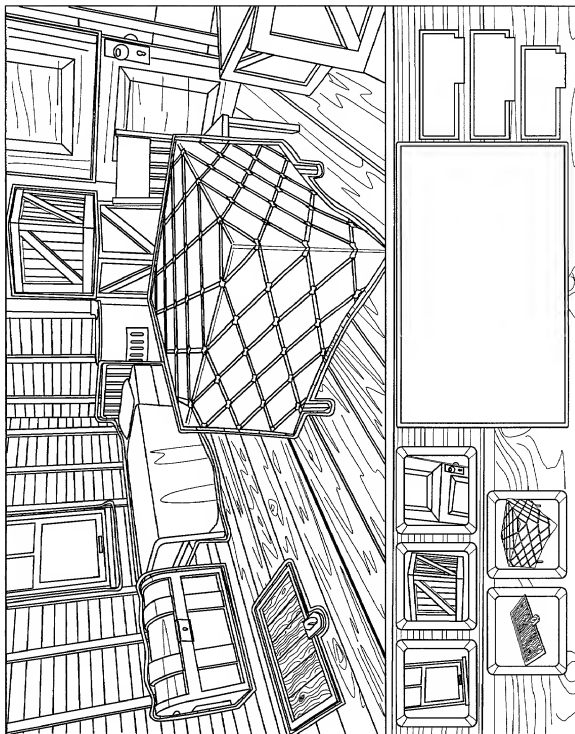


Fig. 10

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SELECTION IN WHICH GUILTY CHARACTER IS FOUND	PRIMARY BONUS (VALUE IS MULTIPLIED BY NUMBER OF ACTIVE PAYLINES)
1	250
2	200
3	150
4	100
5	80
6	70 (UNAVAILABLE WHEN THREE SIDEKICK SYMBOLS IN START-BONUS OUTCOME)
7	50 (UNAVAILABLE WHEN TWO OR MORE SIDEKICK SYMBOLS IN START-BONUS OUTCOME)
8	30 (UNAVAILABLE WHEN ONE OR MORE SIDEKICK SYMBOLS IN START-BONUS OUTCOME)

Fig. 11

SELECTION IN WHICH HIDING PLACE IS FOUND	MULTIPLIER (APPLIED TO TOTAL BONUS PAYOUT TO THAT POINT IN THE BONUS GAME)
1	X8
2	X5
3	X4
4	X3
5	X2

Fig. 12

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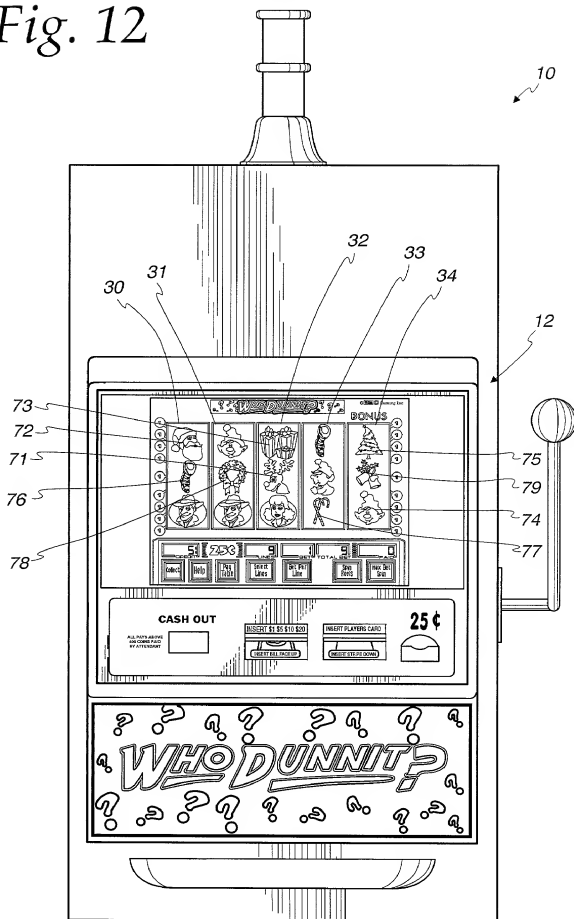
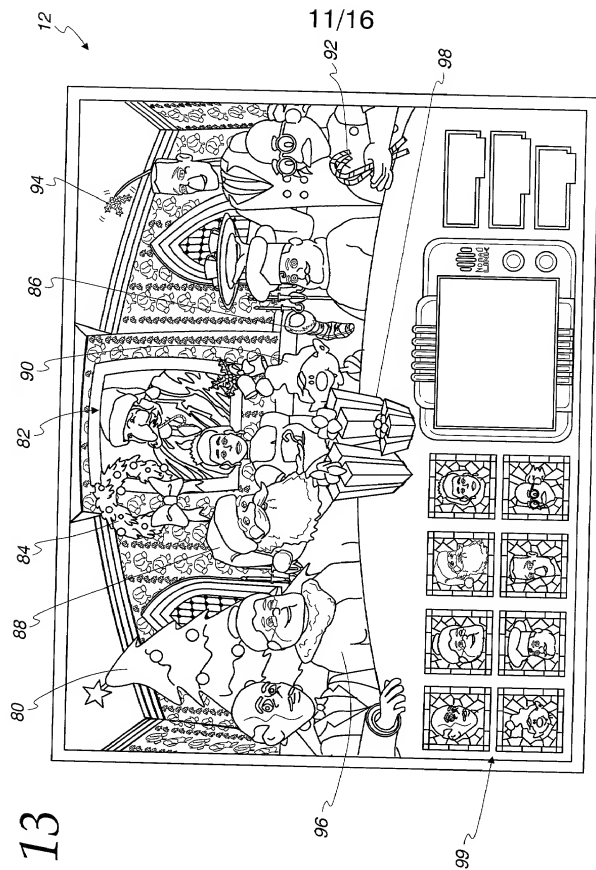


Fig. 13



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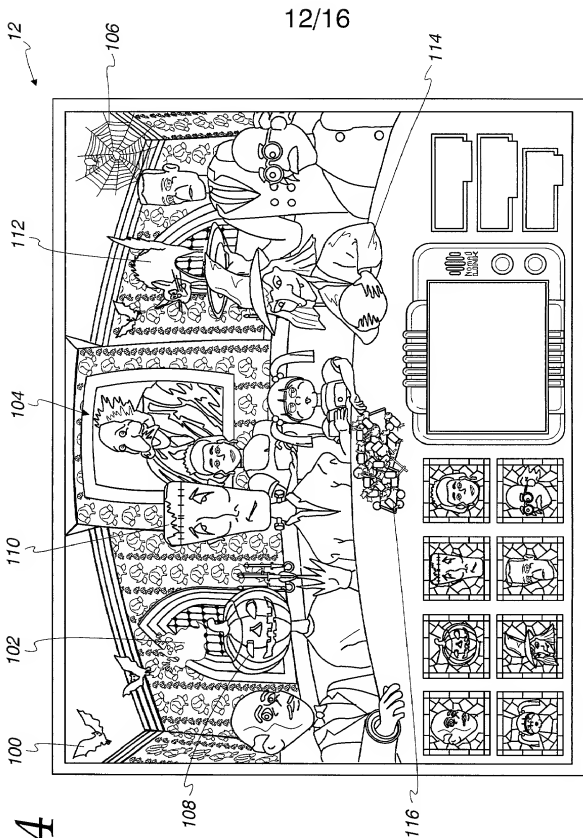
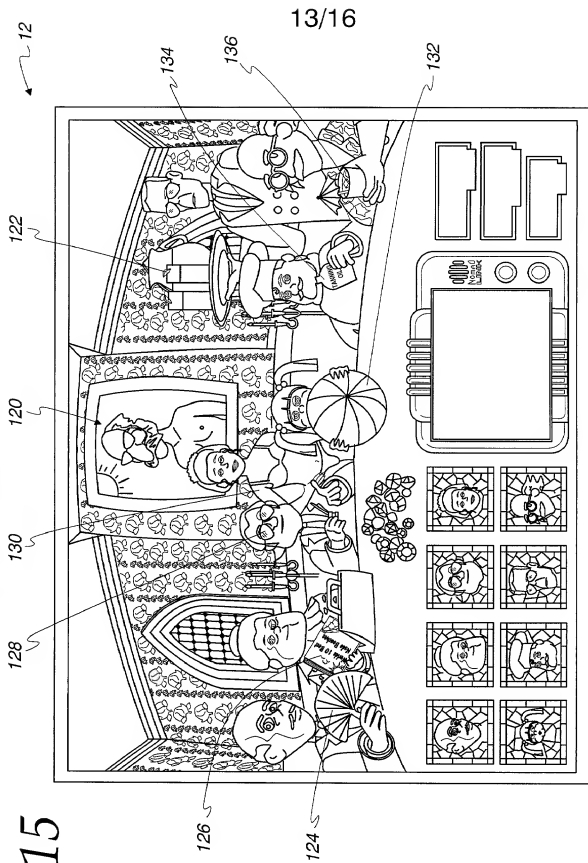


Fig. 15



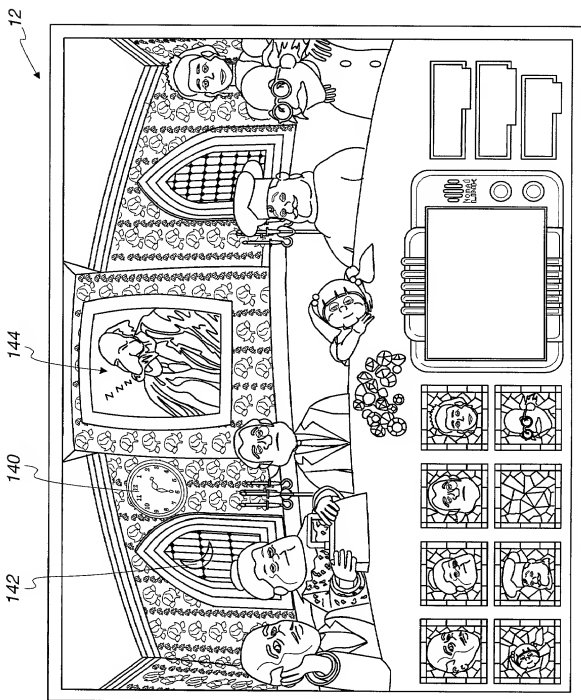
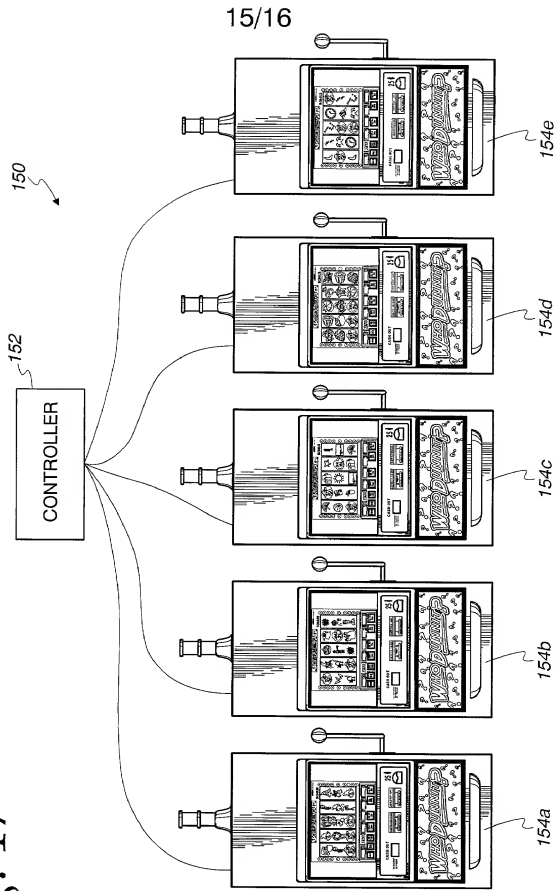


Fig. 16

Fig. 17



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Fig. 18A

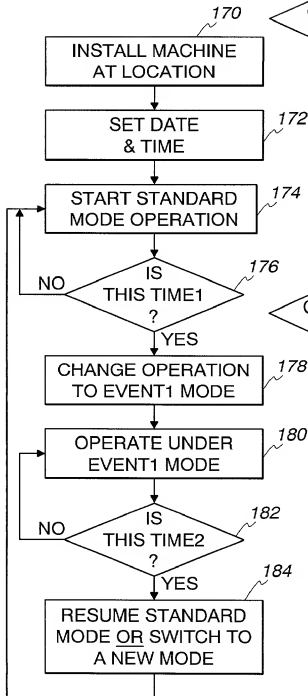


Fig. 18B

